



Theoretical Computer Science - Bridging Course

Exercise Sheet 8

Due: Sunday, 9th of January 2022, 23:59 pm

Exercise 1: The Class \mathcal{P}

(2+2 Points)

\mathcal{P} is the set of languages which can be decided by an algorithm whose runtime can be bounded by $p(n)$, where p is a polynomial and n the size of the respective input (problem instance). Show that the following languages (\cong problems) are in the class \mathcal{P} . Since it is typically easy (i.e. feasible in polynomial time) to decide whether an input is well-formed, your algorithm only needs to consider well-formed inputs. Use the \mathcal{O} -notation to bound the run-time of your algorithm.

- (a) 4-CLIQUE := $\{\langle G \rangle \mid G \text{ has a clique of size at least } 4\}$
- (b) 5-VERTEXCOVER := $\{\langle G \rangle \mid G \text{ has a vertex cover of size at most } 5\}$.

Remarks:

- In both problems G is an undirected, simple graph.
- A *clique* in a graph $G = (V, E)$ is a set $C \subseteq V$ such that for all $u, v \in C : \{u, v\} \in E$.
- A *vertex cover* of $G = (V, E)$ is a subset $C \subseteq V$ of nodes, such that for all $\{u, v\} \in E$ it holds that $u \in C$ or $v \in C$.

Exercise 2: The Class \mathcal{NP}

(3+3 Points)

Show that the following problems (languages) are in class \mathcal{NP} .

- (a) Given a graph $G = (V, E)$ and an integer k , it is required to determine whether G contains a clique of size at least k , hence consider the following problem:
CLIQUE := $\{\langle G, k \rangle \mid G \text{ has a clique of size at least } k\}$.
- (b) A *hitting set* $H \subseteq \mathcal{U}$ for a given universe \mathcal{U} and a set $S = \{S_1, S_2, \dots, S_m\}$ of subsets $S_i \subseteq \mathcal{U}$, fulfills the property $H \cap S_i \neq \emptyset$ for $1 \leq i \leq m$ (H 'hits' at least one element of every S_i).

Given a universe set \mathcal{U} , a set S of subsets of \mathcal{U} , and a positive integer k , it is required to determine whether \mathcal{U} contains a hitting set of size at most k , hence consider the following problem:
HITTINGSET := $\{\langle \mathcal{U}, S, k \rangle \mid \text{universe } \mathcal{U} \text{ has subset of size } \leq k \text{ that hits all sets in } S \subseteq 2^{\mathcal{U}}\}$.¹

Exercise 3: The Class \mathcal{NPC}

(5+5 Points)

Let L_1, L_2 be languages (problems) over alphabets Σ_1, Σ_2 . Then $L_1 \leq_p L_2$ (L_1 is polynomially reducible to L_2), iff a function $f : \Sigma_1^* \rightarrow \Sigma_2^*$ exists, that can be calculated in polynomial time and

$$\forall s \in \Sigma_1^* : s \in L_1 \iff f(s) \in L_2.$$

¹The power set $2^{\mathcal{U}}$ of some ground set \mathcal{U} is the set of all subsets of \mathcal{U} . So $S \subseteq 2^{\mathcal{U}}$ is a collection of subsets of \mathcal{U} .

Language L is called \mathcal{NP} -hard, if *all* languages $L' \in \mathcal{NP}$ are polynomially reducible to L , i.e.

$$L \text{ is } \mathcal{NP}\text{-hard} \iff \forall L' \in \mathcal{NP} : L' \leq_p L.$$

The reduction relation ' \leq_p ' is transitive ($L_1 \leq_p L_2$ and $L_2 \leq_p L_3 \Rightarrow L_1 \leq_p L_3$). Therefore, in order to show that L is \mathcal{NP} -hard, it suffices to reduce a known \mathcal{NP} -hard problem \tilde{L} to L , i.e. $\tilde{L} \leq_p L$.

Finally a language is called \mathcal{NP} -complete ($\Leftrightarrow: L \in \mathcal{NPC}$), if

1. $L \in \mathcal{NP}$ and
2. L is \mathcal{NP} -hard.

(a) Show $\text{CLIQUE} := \{ \langle G, k \rangle \mid G \text{ has a clique of size at least } k \} \in \mathcal{NPC}$.

(b) Show $\text{HITTINGSET} := \{ \langle \mathcal{U}, S, k \rangle \mid \text{universe } \mathcal{U} \text{ has subset of size at most } k \text{ that hits all sets in } S \subseteq 2^{\mathcal{U}} \} \in \mathcal{NPC}$.

For both parts, use the fact that $\text{VERTEXCOVER} := \{ \langle G, k \rangle \mid \text{Graph } G \text{ has a vertex cover of size at most } k \} \in \mathcal{NPC}$.

Hint: For the poly. transformation (\leq_p) you have to describe an algorithm (with poly. run-time!) that transforms:

for part (a), an instance $\langle G, k \rangle$ of VERTEXCOVER into an instance $\langle G', k' \rangle$ of CLIQUE s.t. a vertex cover of size $\leq k$ in G becomes a clique of G' of size $\geq k'$ vice versa(!)

for part (b), an instance $\langle G, k \rangle$ of VERTEXCOVER into an instance $\langle \mathcal{U}, S, k' \rangle$ of HITTINGSET, s.t. a vertex cover of size $\leq k$ in G becomes a hitting set of \mathcal{U} of size $\leq k'$ for S and vice versa(!).