

Algorithms and Datastructures Winter Term 2023 Sample Solution Exercise Sheet 6

Due: Wednesday, December 06th, 2pm

Exercise 1: Binary Search Tree - Range Queries (10 Points)

- (a) Implement the binary search tree (BST) data structure and the insert operation. You can use the template BST.py. (4 Points)
- (b) Implement the operation getrange(x_{min}, x_{max}) efficiently on binary search trees which returns all keys x in the tree with $x_{min} \le x < x_{max}$ (cf. lectue notes week 6 slide 21). (4 Points)
- (c) Use your implementation of BST and your insert function to insert all words from the file inputs.txt into a BST with respect to the lexicographic ordering on words over the alphabet $\{a, \ldots, z\}^1$. Use your data structure to output all words from the BST beginning with a certain prefix.² Output all words with prefix "qw". Copy the result into your experiences.txt file. (2 Points)

Sample Solution

Cf. BST.py for part (a) and (b). For part (c) it was sufficient to run getrange('qw','qx') on the BST filled with the words from input.py. The correct output is ['qwb', 'qwdjbcsm', 'qweli', 'qwgconj', 'qwgzykg', 'qwivkay', 'qwlybcn', 'qwmwwi', 'qwo', 'qwohudf', 'qwpoh', 'qwqrn', 'qwrmxd', 'qwtq', 'qwxpyjl', 'qwxrm', 'qwyiwh'].

Exercise 2: Binary Search Tree - Operations (10 Points)

- (a) Describe a function which returns the depth of a binary search tree and analyze the runtime. (2 Points)
- (b) Describe a function that for a given binary search tree with n nodes and a given $k \le n$ returns a list with the k smallest keys from the tree. Analyze the runtime in dependence of k and the depth of the tree d. (4 Points)
- (c) Describe a function that takes a binary search tree B and a key x as input and generates the following output:
 - If there is an element v in B with v.key = x, return v.
 - Otherwise, return the pair (u, w) where u is the tree element with the next smaller key and w is the element with the next larger key. It should be u = None if x is smaller than any key in the tree and w = None if x is larger than any key in the tree.

¹Python supports the comparison of strings with respect to the lexicographic ordering, i.e., you can use "<", "<=". ²If you enter Python3 and from BST import BST into the command prompt you can use the class BST from the command line. We provided a method for inserting the content of inputs.txt.

For your description you can use pseudo code or a sufficiently detailed description in English. You can use the methods of the lecture as a black box.

Analyze the runtime of your function.

(4 Points)

Sample Solution

(a) We can do a recursive traversal of the tree where we keep track of the current recursion depth. Then a call of depth(r) on the root r of the BST returns its depth.

Algorithm 1 depth(v,R)if v = None thenreturn -1 > depth of a childless node must be 0, hence we define the depth of None as -1else return max (depth(v.left)+1, depth(v.right)+1)

The runtime corresponds to the runtime of the traversal of the whole tree which is $\mathcal{O}(n)$ as we have just one recursive call for each node and each recursive call costs $\mathcal{O}(1)$ (c.f., pre-, in-, post-order traversal algorithms given in the lecture).

As an alternative solution, we can run a BFS which takes $\mathcal{O}(n)$. If v is the node visited last by the BFS, do

 $\frac{\text{Algorithm 2 traverse-up}(v)}{d \leftarrow 0}$ while v.parent \neq None do $d \leftarrow d + 1$ $v \leftarrow v.$ parent return d

This takes $\mathcal{O}(d)$ where d is the depth of the tree. Since $d \leq n$ the overall runtime is $\mathcal{O}(n+d) = \mathcal{O}(n)$.

(b) Initialize an empty list K. We roughly do the following. Make an in-order traversal of the tree and each time visiting a node, add it to K. Stop if $|K| \ge k$. The following pseudocode formalizes this.

${\bf Algorithm} \ {\bf 3} \ {\tt inorder_variant} ({\rm node})$	\triangleright Assume list K is given globally, initially empty

if node \neq None then inorder_variant(node.left) if $|K| \geq k$ then return K.append(v.key) inorder_variant(node.right)

The runtime is $\mathcal{O}(d+k)$ where d is the depth of the tree. We prove this in the following.

Let K be the set of k nodes representing the k smallest keys in the BST. Obviously, the in-order traversal must visit all nodes in K once. In accordance with the lecture a call of inorder_variant(root) adds all keys in ascending order to K.

Let A be the set of nodes in the BST on which are not in K but in which a recursive call will be made. Since the recursion is aborted (with the **return** statement) after reporting k nodes, the set A contains exactly the nodes which are ancestors of a node in K, but are not in K themselves. Since the runtime of a single recursive call (neglecting subcalls) is (1) the total runtime is $\mathcal{O}(|A| + |K|)$.

By definition we have |K| = k, so it remains to determine the size of A. We claim that all nodes in a A are on a path from the root to a leaf, that is, $|A| \leq d$. This is the case if there do not exist two nodes in A so that neither is an ancestor of the other.

For a contradiction, suppose that two such nodes u, v exist so that neither u is ancestor of v nor vice versa. Assume (without loss of generality) that $key(u) \leq key(v)$. That means u is in the left and v is in the right subtree of some common ancestor a of u and v.

By definition v has a node $w \in K$ in its subtree. Since v is in the right subtree and u is in the left subtree of a, we have $\text{key}(w) \ge \text{key}(u)$ and w has a higher in-order-position. But then we would have $u \in K$ as well, a contradiction to $u \in A$.

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(c) Algorithm 4 return-closest(x)
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v \leftarrow \texttt{find}(x)

if v \neq \texttt{None then}

return v

else

insert(x)

(p,s) \leftarrow (\texttt{pred}(x), \texttt{succ}(x))

delete(x)

return (p,s)
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All subprocedures that we call (find, insert, pred, succ) are known from the lecture and take $\mathcal{O}(d)$ with d being the depth of the tree. So the overall runtime is $\mathcal{O}(d)$.