



# Algorithm Theory

## Exercise Sheet 2

Due: Friday, 3rd of November 2023, 10:00 am

### Exercise 1: Faster Polynomial Multiplication (14 Points)

Let  $p(x) := -3x^2 + x + 6$  and  $q(x) := 2x^2 + 4$ . The goal is to compute  $p(x) \cdot q(x)$  with the help of the FFT algorithm. Please, make use of the following sketch:

1. Illustrate the **divide** procedure of the algorithm (for both functions  $p$  and  $q$ ). More precisely, for the  $i$ -th divide step (with focus on  $p(x)$ ), write down all the polynomials  $p_{ij}$  for  $j \in \{0, \dots, 2^i - 1\}$  that you obtain from further dividing the polynomials from the previous divide step  $i - 1$  (we define  $p_{00} := p$ , and the first split is into  $p_{10}$  and  $p_{11}$  and so on...).
2. Illustrate the **combine** procedure of the algorithm (for both functions  $p$  and  $q$ ). That is, starting with the polynomials of the smallest degree as base cases, compute the DFT of  $p_{ij}$  (respectively  $q_{ij}$ ) bottom up with the recursive formula given in the lecture. The recursion stops when  $DFT_8(p_{00})$  (respectively  $DFT_8(q_{00})$ ) is computed i.e., we know the function's values at the (8-th) roots of unity.
3. **Multiply** the polynomials. More specific, give the point value representation of  $p(x) \cdot q(x)$ , i.e.,  $(w_8^0, y_0), (w_8^1, y_1), \dots, (w_8^7, y_7)$ .
4. Use the **inverse** DFT procedure from the lecture to get the final coefficients for  $p(x) \cdot q(x)$ . To do that efficiently, first compute the  $DFT_8(f)$  where  $f(x) := y_0 + y_1 \cdot x + \dots + y_7 \cdot x^7$  and then compute the coefficients  $a_k$  for  $k \in \{0, 1, \dots, 7\}$  of  $p(x) \cdot q(x)$  (using that  $a_k = 1/8 \cdot f(w_8^{-k})$ ).

Write down all intermediate results to get partial points in the case of a typo.

### Exercise 2: FFT Application (6 Points)

Let  $A, B$  be two sets of integers between 0 and  $n$  i.e.,  $A, B \subseteq \{0, 1, 2, \dots, n\}$ . We define two random variables  $X_A$  and  $X_B$ , where  $X_A$  is obtained by choosing a number uniformly at random from  $A$  and  $X_B$  is obtained by choosing a number uniformly at random from  $B$ . We further define the random variable  $Z := X_A + X_B$ . Note that  $Z$  can take values in the range  $0, \dots, 2n$ .

Give an  $O(n \log n)$  algorithm to compute the distribution of  $Z$ . Hence, the algorithm should compute the probability  $P(Z = z)$  for all  $z \in \{0, \dots, 2n\}$ . Note that  $\sum_{z=0}^{2n} P(Z = z) = 1$ . You can use the algorithms of the lecture as a black box. State the correctness of your algorithm and also explain the runtime!