



# Algorithm Theory

## Exercise Sheet 5

Due: Friday, 24th of November 2023, 10:00 am

### Exercise 1: Amortized Analysis

(4+4+4 Points)

Your plan to implement a **Stack** with the classical operations **push**, **pop** and **peek**. As underlying data structure you use a dynamic array that will grow its size whenever 'many' elements are stored and on the other hand also shrinks its size when only a view elements remain in the array. In the following let  $n_i$  be the number of elements stored in the array and let  $s_i$  be the size of the array after the  $i$ -th operation.

- Before you **push** a new element  $x$  to the array, you check if  $n_{i-1} + 1 < 80\% \cdot s_{i-1}$ . If this is the case then you simply add  $x$ . We say for simplicity, that this can be done in 1 time unit. If on the other hand  $n_{i-1} + 1 \geq 80\% \cdot s_{i-1}$ , you set up a new (empty) array of size  $s_i := 2s_{i-1}$  and copy all elements (and  $x$ ) into the new one. We assume this can be done in  $s_{i-1}$  time units<sup>1</sup>.
- To **pop** an element from the array, you first check if  $n_{i-1} - 1 > 20\% \cdot s_{i-1}$ . If this is the case then pop  $x$  within 1 time unit. If the table size is small, say  $s_{i-1} \leq 8$ , you also just pop  $x$ . But, if  $n_{i-1} - 1 \leq 20\% \cdot s_{i-1}$  and  $s_{i-1} > 8$ , create a new (empty) array of size  $s_i := s_{i-1}/2$  and copy all values except  $x$  into this new array. By assumption, this step takes  $s_i$  time units.
- The **peek** operation returns the last inserted element in 1 time unit. Note that state of the array does not change, i.e.,  $n_{i-1} = n_i$  and  $s_{i-1} = s_i$ .

Initially, the array is of size  $s_0 = 8$ . Assume that this initial step can also be done in 1 time unit. Note that by this initial size and the definition of the pop method we have  $s_i \geq 8$  for all  $i \geq 0$ . Also note that after every operation that resized the array at least one element can be pushed or popped until a further resize is required.

a) Let  $i$  be a push operation that resized the array. Show that the following holds.

$$0.4 \cdot s_i \leq n_i < 0.55 \cdot s_i$$

Further, show that if  $i$  is a pop operation that resized the array, the following holds.

$$0.25 \cdot s_i < n_i \leq 0.4 \cdot s_i$$

b) Use the **Accounting Method** from the lecture to show that the **amortized running times** of push, pop and peek are  $O(1)$ , i.e., state by how much you additionally charge these three operation and show that the costs you spare on 'the bank' are enough to pay for the costly operations.

*Hint:* Use the previous subtask, even if you didn't manage to show them.

c) Show the same statement as in the previous task, but use the **Potential Function Method** this time, i.e., find a potential function  $\phi(n_i, s_i)$  and show that this function is sufficient to achieve constant amortized time for the supported operations.

*Hint:* There is not just one but infinitely many potential functions that work here. However, you may want to use a function of the form  $c_0 \cdot |n_i - c_1 \cdot s_i|$  for some properly chosen constants  $c_0 > 0$  and  $c_1 > 0$ .

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<sup>1</sup>For a simpler calculation we use normalized time units, such that all the operations that would take  $O(1)$  time will take at most 1 time unit and operations that would take  $O(s_{i-1})$  time will take at most  $s_i$  time units.

## Exercise 2: Union-Find

(2+2+4 Points)

In the lecture we have seen two heuristics (i.e., the **union-by-size** and the **union-by-rank** heuristic) to implement the **union-find** data structure. In this exercise we will focus on the **union-by-rank** heuristic only! Note that the rank is basically the height of the underlying tree. This is not true if we use *path compression* as the height of the tree might change; but the rank is still an upper bound on the actual height of the tree. To solve the following tasks consider the **union-find** data structure implemented by disjoint forest using union-by-rank heuristic and path compression.

- (a) Give the pseudocode for `union(x, y)`.

*Remark:* Use `x.parent` to access the parent of some node  $x$  and use `x.rank` to get its rank. The `find(x)` operation is implemented as stated in the lecture using path compression.

- (b) Show that the height of each tree (in the disjoint forest) is at most  $O(\log n)$  where  $n$  is the number of nodes.
- (c) Show that the above's bound is tight, i.e., give an example execution (of `makeSet`'s and `union`'s) that creates a tree of height  $\Theta(\log n)$ . Proof your statement!